SEASON 12: Multiversal

Our Season 12 flash fiction contest features a *character prompt*. We challenge you to take the character of the month — each designed by one of our stellar featured authors — and work it into your story in some way. And by "some way" we're tapping into the theories of the fictional multiverse. Your interpretation of the character and how you write them to fit our five genres will be unique!

- **Do not violate the core traits** listed in the character profile, but everything else is up for grabs. Take the character and make him/her your own.
- The character must appear in your story, but does not have to be the protagonist. They could be a side character, an antagonist, or even just appear as a cameo. But keep in mind that your portrayal of the character does impact our selection of contest winners.

We need contest submissions for all five Havok genres: mystery, science fiction, humor, thriller, and fantasy. Ask yourself:

- In what capacity could this character appear in a mystery story?
- · If they existed in a sci-fi or fantasy universe, what would that look like?
- In what sort of thriller or suspense plot did they get caught up?
- What's the funniest scenario you can imagine for them?

Tip: Mystery, thriller, and humor categories tend to have less competition. Integrating those elements into a science fiction or fantasy story will enable your story to be considered for acceptance by more than one genre team.

@ ATTENTION! SUBMISSION DEADLINES:

May 16, 2025 - "Alice" (publishes in August)

Jun 20, 2025 - "Harmony Star" (publishes in September)

Jul 18, 2025 - "Dorian Gray" (publishes in October)

Aug 15, 2025 - "Luke James - aka Therrus" (publishes in November)

Sep 19, 2025 - "Ebenezer Scrooge" (publishes in December)

SUBMISSION DEADLINE MAY 16

STORIES PUBLISH IN AUG 2025





Alice is a lovely young girl with striking blue eyes, fair skin, and shoulder-length blonde hair pulled back with a black ribbon tied in a bow. She often wears a white pinafore apron over her short-sleeved blue Victorian dress, which makes for a great parachute in a pinch. She also wears a white petticoat with matching tights and kneelength pantalets, as well as black Mary Jane shoes.

PERSONALITY/TRAITS:

First and foremost, Alice is a daydreamer. She's curious and imaginative, and she loves reading, but books with pictures are always best. Raised as a proper lady, she maintains her graceful Victorian demeanor and pedantic sensibilities in even the most chaotic and ridiculous situations. This makes her resistant to the unexplainable circumstances that her adventurous spirit gets her into, leaving her looking for the quickest way home before teatime.

CORE VALUES:

Despite the absurdity of rigid social norms, Alice's active imagination drives her to discover the unknown, both within herself and throughout the multiverse. She's not afraid challenging experiences, but she expects reciprocal respect and level-headedness from others.

DEEPEST DESIRE / MOTIVATION:

Desire to understand the universe beyond daily expectations in order to better prepare herself for the challenges of coming adulthood.

GREATEST WEAKNESS:

Unwavering curiosity despite her Victorian sensibilities, often recklessly leading to precarious situations.

BACKSTORY:

Alice's adventures in Wonderland are too numerous and ridiculous to be detailed here, but they include run-ins with a tardy rabbit, a mentally unstable hat maker, an occasionally invisible cat, a hedonistic caterpillar, and a terrifying queen, to name a few.

Remember! When using public domain characters, be careful not to include any details or characters from later works (retellings, movies, TV shows, etc) that may have come later and still be under copyright. **Use the <u>original source material only</u>** as your inspiration.



STORIES PUBLISH IN SEPTEMBER

J.M. ALLISON'S

HARMONYSTAR



PHYSICAL DESCRIPTION:

Long straight blonde hair, blue eyes, age 23, tall willowy figure, wears a lot of orange, teal, and olive green. Loves nature and has a fierce desire to save all animals (no matter the kind—after all, dragons need love too).

PERSONALITY / TRAITS:

She is compassionate and outgoing. Often trusts her instincts and feelings over logic and reason. Always up to try a new activity. Can't say no to helping those in need.

CORE VALUES:

Will fight passionately to rescue any animal or aspect of nature. Believes sing-alongs and music will make everything better.

DEEPEST DESIRE / MOTIVATION:

She dreams of one day opening a nature preserve and animal rehabilitation center.

GREATEST WEAKNESS:

Any creature with sad eyes, or a musical performance.



Suffers from short term memory loss. She will often forget what she is doing part way through the task, or forget what she just said and thus repeats herself.

She is also known for randomly pulling out her ukulele and bursting into song.

Harmony Star character copyright © 2025 J.M. Allison. J.M. finds daily adventure in raising four rambunctious younglings, teaching theatre and dance, reading, writing, and choreographing lightsaber fights as a member of StarWars SaberGuild.

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GOHAVOK.COM

WEBSITE

SUBMISSION DEADLINE JULY 18

STORIES PUBLISH IN OCT 2025

DORIAN GRAY BYOSCAR WILDE

PHYSICAL DESCRIPTION:

Dorian is a remarkably handsome and perpetually youthful young man looking to be in his early twenties with flawless features, often compared to a statue made of ivory and rose petals. He has "finely curved scarlet lips," "frank blue eyes," and "crisp golden hair," giving him a soft, angelic appearance... on the outside.

PERSONALITY / TRAITS:

Charming and pure with a simple nature—at least at the beginning. However, these child-like traits of uninhibited openness often lead him to be volatile, selfish, deceitful, manipulative, and even cruel at times in his pursuit of hedonistic fulfilment.

CORE VALUES:

Dorian values beauty for beauty's sake. Whether admiring a rose in a garden or himself in a painting, he is ever searching for self-gratification through the physical form.

DEEPEST DESIRE / MOTIVATION:

Dorian desires to remain forever young and forever happy. He does have a moral compass, but his quest for pleasure and beauty comes first.

GREATEST WEAKNESS:

Vanity and self-superiority. And also his painting. If it were destroyed, all Dorian's past sins would come back on him, destroying his beauty and his immortality.

BACKSTORY:

Dorian's story begins in Victorian England, where his friend Basil Hallward paints a portrait of him to capture his exquisite beauty. A young and wealthy libertine, after seeing the painting Dorian becomes obsessed with his own beauty to the point of selling his soul so his portrait will age instead of him. He uses his newfound immortality to explore all that London has to offer. However, he quickly notices his portrait taking on the physical manifestations of each of his sensual transgressions. Soon, the painting is so hideous that he has to hide it to avoid seeing its decay. Some say that Dorian became so desperate to hide the truth of his painting that he murdered his best friend Basil and stabbed his portrait with the same knife, putting an end to his own eternal life. However, immortality is a hard thing to give up, and there's a lot to enjoy in the farthest reaches of the multiverse.

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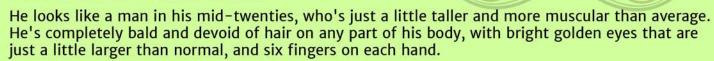
WEBSITE: COHAVOK.CO

OLIVIA GRATEHOUSE'S

STORIES PUBLISH IN NOV 2025

LUKE JAMES (THERRUS)

PHYSICAL DESCRIPTION:



At least, that's what his human disguise looks like. Because Luke James is actually an alien in disguise, whose real name is Therrus.

Therrus is a Civaran, a green-skinned, reptilian race of humanoids. They are the only species in the galaxy who have the closest shape and build to humans, so they are frequently employed to take on human disguises in order to study Earth.

Therrus' disguise is based on holographic technology, which projects the image of human skin over his Civaran skin. For some reason, they can't get the hair right, so instead he wears a baseball cap to hide his bald head, and thick rectangular glasses to hide his eyes and lack of eyebrows.

PERSONALITY / TRAITS:

A dreamer and an explorer, Therrus is a bright and eager young man who loves to learn and is VERY enthusiastic about his undercover job on earth. He's positive to the point of being unrealistic, but his optimism is infectious to those around him.

He's part of the Earthan Initiative, a Galactic Union-sanctioned group of scientists and researchers whose primary function is to study pre-space flight worlds that have not yet "joined society."

Therrus has studied earth culture for ten years, but has only been on earth for two months, so he's still pretty naive and hasn't fully learned how to blend in. But he LOVES earth culture and is obsessed with earth scifi media, particularly Star Wars and Star Trek (hence the human disguise name, Luke James).

CORE VALUES:

Chaotic good, Therrus values knowledge above all else. There's only so much one can learn from a spaceship hovering above a planet, so he's excited to learn anything and everything he can about earth culture. He refuses to harm a "primitive" human, even if his life is in danger. Which it would never be, because he absolutely follows the primary rule of Do Not Engage With the Primitive Humans. Absolutely.

SEE NEXT PAGE...

Luke James (aka Therrus) character copyright ©2025 Olivia Gratehouse. Olivia is a homeschool art teacher with too many stories to tell. When she isn't writing, Olivia can be found gaming or creating art with too much color. This character <u>released</u> with permission to create derivative works for Havok Season 12.

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DEEPEST DESIRE / MOTIVATION:

He hopes the earth people will hurry up and figure out space travel so they can join the Galactic Union, and he can live out his life on earth as a Civaran ambassador. He dreams of one day exchanging knowledge with humans and sharing more about his own culture.

GREATEST WEAKNESS:

Caffeine is a deadly poison to Civarans, which is annoying since humans are so obsessed with it. He's optimistic to a fault and to the point that other people think he's naive and even disingenuous. Despite his orders to Not Engage with Primitive Humans, he LOVES humans and always goes out of his way to try to talk to and learn from them.

WORST HABIT:

He's supposed to regularly check in with the Earthan Initiative and give reports, but will go weeks on end in radio silence. Extremely messy, his living area is in a constant state of disarray. Loves to try human food but forgets to take his immunity pills and ends up sick for days due to the bacteria. Regularly messes up human words or makes references to scifi movies and shows. (For example: instead of goodbye, he might say "May the force be with you" or "live long and prosper.")

BACKSTORY:

While the Earthan Initiative mostly sticks to space travel, their technology is portal based and can sometimes "take a wrong turn" so to speak. Therrus mainly travels via a "portal hopper," which is a device on his wrist, made to look like a watch. As such, there's been more than one occasion where a portal hop has landed him 500 years in the past, or into an alternate reality. Fortunately, the homing signal in his portal hopper always allows him to get back to the right timeline. Well, almost always.





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EBENETAER BY SCROOCE CHARLES DICKENS

PHYSICAL DESCRIPTION:

Hard features: a pointed nose, sharp cheekbones, wiry chin. Walks with an old man's stiffened gait. Red eyes red, thin lips often blue with cold. Grating voice. White, frosty hair rimming his head, prominent eyebrows, some facial hair about the chin (you choose the style).

PERSONALITY / TRAITS:

Selfish. A greedy, miserly, joyless workaholic. Unmoved by external appeals. Clever strategist when it comes to making money. Cruel in his complete lack of care for the well-being of others.

CORE VALUES:

Take care of yourself, because nobody else is going to do it.

DEEPEST DESIRE / MOTIVATION:

To build and keep enough wealth to avoid poverty and suffering. But secretly, so secretly that he doesn't admit it even to himself, he is desperately lonely and afraid that it's too late for that to ever change.

GREATEST WEAKNESS:

Blinded by fear of falling into poverty. Unable to see what his obsession is costing him—and others.

BACKSTORY:

As a child, Scrooge wanted to enjoy Christmas as much as anyone. But he was neglected, left at boarding school during the holidays. After suffering from the hardships of poverty, he decided money would solve all his problems. This single-minded pursuit of wealth as protection against suffering caused all other considerations to fall aside. The obsession destroyed his relationship with his fiancee, Belle. He had no compassion on his employees when they were in need. Even his deceased business partner, Bob Marley, warns Scrooge from beyond the dead about the ultimate end of the path he has chosen.

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